Lycia Stenson – Computer Games Programmer

# Personal profile

Student, currently studying Computer Games Programming at the University of Gloucestershire, I am .

## Skills profile

Game Engines: Unity, Unreal Engine 4, and Godot

Programming Languages: C# and C++

## Education

BSc Computer Games Programming at the University of Gloucestershire.

A Levels: Computer Science – A, Maths – A, Physics – B,

## Employment

I was invited to work at the university open days where I spoke with prospective students about the university from a student’s perspective and what the games courses are like.

## Additional skills

## Interests

Lego, technology

## Referees?